

(15%) 1. 請依下列計算機用語之解釋,找出最合適的名詞,將號碼填入各題:

- (1.Algorithm 2.Bubble sort 3.Chip 4.Control code 5.Coprocessor
 - 6.Device status word 7. Multichannel 8.Object program
 - 9.Overflow 10.Pseudocode 11.Random access 12.Rounding
 - 13. Source program 14. Structured programming 15. Subroutine
 - 16. Time-sharing 17. Underflow 18. User-friendly 19. XOR
 - 20.Warping 21.Windows 22.Workstation)
- (a). A stepwise procedure for solving a program.
- (b). A computer that can function as a computer itself or that functions as a terminal to other computers throught a computer network.
- (c). Another name for a multipass sort algorithm that generally requires more than one pass through the list in order to guarantee that the list sorted into the desired order.
- (d). An unpackaged semiconductor device.
- (e). A term used to describe a program or a software package that is easy to use.
- (f). A program in machine-language form.
- (g). A special-purpose processor chip that works in conjunction with a primary CPU to speed up time consuming operations.
- (h). An error condition that occurs when the result of an arithmetic operation yields a result that is too large to be stored in the computer's memory.
- (i). The English-like statements used to describe the steps in algorithm.
- A technique that approximates a value.
- (k). Programming with a top-down flow that is easy to follow and mudify because of its structure.
- (l). A file-access technique in which records can be accessed in any order.
- (m). A subprogram that may return many values, a single value, or no value to the main program.
- (b). An error condition that occurs when the result of an arithmetic operation yields a result that is too small to be stored in the computer's memory.
- (o). A method of interacting with the computer in which a number of programs are being executed at the same time although the user appears to have the complete attention of the computer.

(10%) 2. 若執行下列程式,請問do-white週團會執行幾次程式方會停止(也就是 當程式停止時,counter值為何)?

```
main ()
{
    int counter = 0;
    float total = 0.0;
    do
    {
        total = total + 0.1;
        counter = counter = 1;
    }
    while (total != 1.0);
}
```

(10%) 3. 有一遞迴(recursive)程式如下所示,請問印出來之值爲何?

```
void main(void)
{
    int f(int x, int n);
    printf("%d\n", f(4.4));
}
int f(int x, int n);
{
    if (n ==0)
        return x;
    else
        return x + f(x, n-1);
}
```

(10%) 4. 假設 y>0, e 為極小正數,則下列程式片段的用意為何?

```
x = y;
do
{

x1 = x;
x = ((x+y)/x)/2;
d = abs(x - x1);
}
while (d \ge c);
```

- (15%) 5. 插入排序(Insertion Sort)是眾多排序方法中極為簡單的一種(但並不是很有效率),其基本步驟是將一元素插入到一串已排好序的n個資料群中,使得這n+1個資料又變成一串排好序之結果。假設現在有A(1), A(2), ..., A(n-1), A(n)等n個完全未經排序的元素,請寫一簡單的程式(可使用任何語言),利用插入排序的方法將這些元素由小到大重新排序,為了程式簡潔起見,指令盡量不多於10行。
- (10%) 6. 試簡要說明雙向連結(Doubly Linked List)和單向達結 (Single Linked List),並述其優缺點。
- (10%) 7. 何謂 End User Computing ?何謂 Groupware ?
- (20%) 8. 何謂 WWW(World Wide Web)? 試述其目前對資訊科技應用的影響。