

(15%) 1. 請依下列計算機用喬之解釋,找出最合適的名詞、將號碼嶼入各題:

- (1.Algorithm 2.Bubble sort 3.Chip 4.Control code 5.Coprocessor
 - 6.Device status word 7. Multichannel 8.Object program
 - 9.Overflow 10.Pseudocode 11.Random access 12.Rounding
 - 13. Source program 14. Structured programming 15. Subroutine
 - 16.Time-sharing 17.Underflow 18.User-friendly 19.XOR
 - 20. Warping 21. Windows 22. Workstation)
- (a). A stepwise procedure for solving a program.
- (b). A computer that can function as a computer itself or that functions as a terminal to other computers throught a computer network.
- (c). Another name for a multipass sort algorithm that generally requires more than one pass through the list in order to guarantee that the list sorted into the desired order.
- (d). An unpackaged semiconductor device.
- (e). A term used to describe a program or a software package that is easy to use.
- (f). A program in machine-language form.
- (g). A special-purpose processor chip that works in conjunction with a primary CPU to speed up time consuming operations.
- (h). An error condition that occurs when the result of an arithmetic operation yields a result that is too large to be stored in the computer's memory.
- (i). The English-like statements used to describe the steps in algorithm.
- (j). A technique that approximates a value.
- (k). Programming with a top-down flow that is easy to follow and modify because of its structure.
- (i). A file-access technique in which records can be accessed in any order.
- (m). A subprogram that may return many values, a single value, or no value to the main program.
- (n). An error condition that occurs when the result of an arithmetic operation yields a result that is too small to be stored in the computer's memory.
- (o). A method of interacting with the computer in which a number of programs are being executed at the same time although the user appears to have the complete attention of the computer.

(5%) 2. 在C語言中、若欲檢驗tmp的位址已經被指定給指標變數ptmp,則下列那些敘述是正確的? (單或多選)

- (a) tmp == *ptmp
- (b) tmp = &ptmp
- (c) ptmp == *tmp
- (d) ptmp == &tmp
- (e) &tmp == *ptmp
- (f) &ptmp == &tmp

(6%) 3. 假設 y>0,e 為極小正数,則下列程式片段的用意為何?

```
x = y;

do

{

x1 = x;

x = ((x+y)/x)/2;

d = abs(x - x1);

}

while (d \ge e);
```

(7%) 4. 若執行下列程式,請問do-while週團會執行幾次程式方會停止(也就是當程式停止時,counter值為何)?

```
main ()
{
    int counter = 0;
    float total = 0.0;
    do
    {
        total = total + 0.1;
        counter = counter + 1;
    }
    while (total != 1.0);
}
```


(7%) 5. 有一遞迴(recursive)程式如下所示,請問印出來之值爲何?

```
void main(void)
{
    int f(int x, int n);
    printf("%d\n", f(3,4));
}
int f(int x, int n);
{
    if (n ==0)
        return x;
    clse
        return x * f(x, n-1);
}
```

- (15%) 6. 假設存在一個二維陣列A[1...u₁, 1...u₂],而每個元素在記憶體中佔2 Bytes,已知A[6, 2]的存放位址為(2040)₁₀, A[3, 4] 的存放位址為(2094)₁₀;
 - (a) A 陣列在記憶體中的儲存是否為 column-major 方式?
 - (b) A[1,1] 之存放位址為何?
 - (c) $u_1 = ?$
- (15%) 7. 插入排序(Insertion Sort)是眾多排序方法中極為簡單的一種(但並不是很有效率),其基本步驟是將一元素插入到一串已排好序的n個資料群中,使得這n+1個資料又變成一串排好序之結果。假設現在有A(1), A(2), ..., A(n-1), A(n)等n個完全未經排序的元素,請寫一簡單的程式(可使用任何語言),利用插入排序的方法將這些元素由小到大重新排序,為了程式簡潔起見,指令查量不多於10行。
- (15%) 8. Write a function in C (preferable), PASCAL, or FORTRAN, which use three parameters x, n, and p, to generate the probability of Binomial Distribution. The definition of a binomial distribution is as follows: A Bernoulli trial can result in a success with probability p and a failure with probability q=1-p. Then the probability distribution of the binomial random variable X, the number of successes in n independent trials, is

$$b(x;n,p) = {n \choose x} p^x q^{n-x}, \quad x = 0,1,2,...,n.$$

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(15%) 9. The *Divided Differences* for a function f(x) are defined as follows:

$$\begin{split} f[x_k] &= f(x_k), \\ f[x_{k-1}, x_k] &= \frac{f[x_k] - f[x_{k-1}]}{x_k - x_{k-1}}, \\ f[x_{k-2}, x_{k-1}, x_k] &= \frac{f[x_{k-1}, x_k] - f[x_{k-2}, x_{k-1}]}{x_k - x_{k-2}}, \\ f[x_{k-3}, x_{k-2}, x_{k-1}, x_k] &= \frac{f[x_{k-1}, x_k] - f[x_{k-2}, x_{k-1}]}{x_k - x_{k-3}}, \end{split}$$

the recursive rule for constructing higher-order (general) divided differences is

$$f[x_{k-j}, x_{k-j+1}, ..., x_k] = \frac{f[x_{k-j+1}, ..., x_k] - f[x_{k-j}, ..., x_{k-j}]}{x_k - x_{k-j}}.$$

Assume x_k , k = 0,1,2,...,n, and $f(x_k)$, k = 0,1,2,...,n are known parameters and are stored in two already defined array X and F, respectively. For example in C, the array definition look like:

float
$$X[n+1]$$
, $F[n+1]$;

You may assume these array are defined as global variables and their values have been read in. Write a portion of program to compute $f[x_0, x_1, ..., x_n]$ in C (preferable), or PASCAL by using the following two programming styles:

- (1) Use a recursive function.
- (2) Use loop structure (iteration). However, you should define no more array and may use only the X array and F array defined above.